

PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 1992

Application or Docket Number

141914

CLAIMS AS FILED - PART I

(Column 1)

(Column 2)

FOR	NUMBER FILED	NUMBER EXTRA
BASIC FEE		
TOTAL CLAIMS	11 minus 20 = *	0
INDEPENDENT CLAIMS	2 minus 3 = *	0
MULTIPLE DEPENDENT CLAIM PRESENT		

SMALL ENTITY

OR

OTHER THAN SMALL ENTITY

RATE	FEE
	\$355.00
x\$11=	
x 37=	
+115=	
TOTAL	

OR

RATE	FEE
	\$710.00
x\$22=	
x 74=	
+230=	
TOTAL	710

* If the difference in column 1 is less than zero, enter "0" in column 2

CLAIMS AS AMENDED - PART II

(Column 1)

(Column 2)

(Column 3)

AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Independent	* 8	Minus	*** 3	= 5
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					

SMALL ENTITY

OR

OTHER THAN SMALL ENTITY

RATE	ADDITIONAL FEE
x\$11=	
x 37=	
+ 115=	
TOTAL	

OR

RATE	ADDITIONAL FEE
x\$22=	
x 74=	380
+230=	
TOTAL	

(Column 1)

(Column 2)

(Column 3)

AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Independent	*	Minus	***	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					

TOTAL

OR

TOTAL

ADDITIONAL FEE

ADDITIONAL FEE

RATE	ADDITIONAL FEE
x\$11=	
x 37=	
+ 115=	
TOTAL	

OR

RATE	ADDITIONAL FEE
x\$22=	
x 74=	
+ 230=	
TOTAL	

(Column 1)

(Column 2)

(Column 3)

AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Independent	*	Minus	***	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					

TOTAL

OR

TOTAL

ADDITIONAL FEE

ADDITIONAL FEE

RATE	ADDITIONAL FEE
x\$11=	
x 37=	
+115=	
TOTAL	

OR

RATE	ADDITIONAL FEE
x\$22=	
x 74=	
+230=	
TOTAL	

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20".

*** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3".

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.